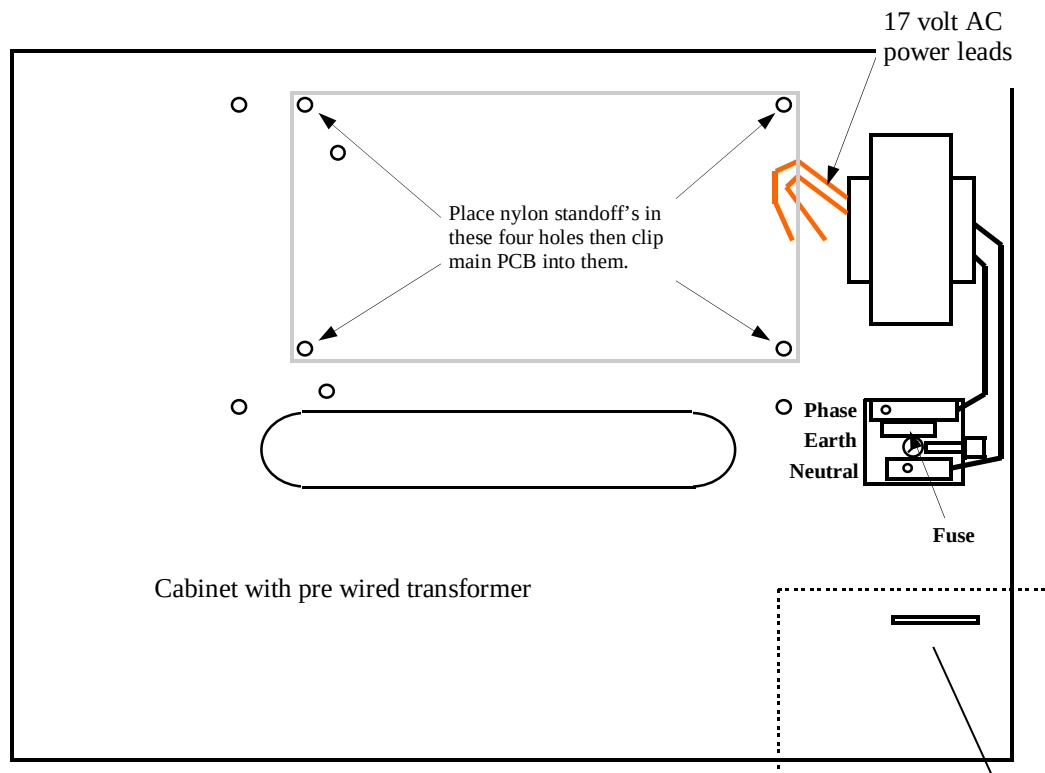


QUICKFIT INSTALL HOOK-UP SHEET

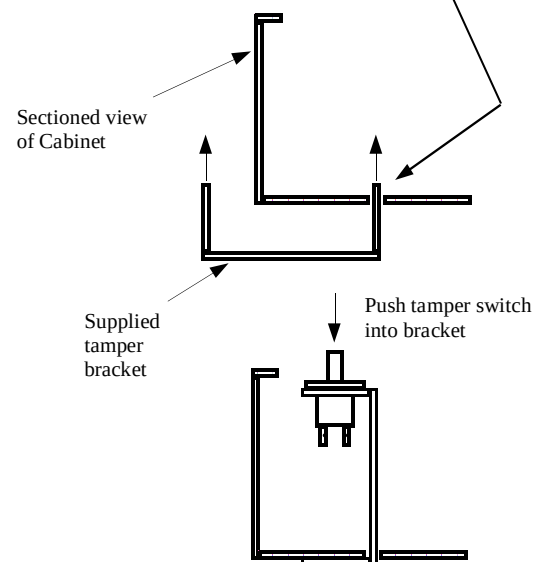
FOR
A8-PP KIT



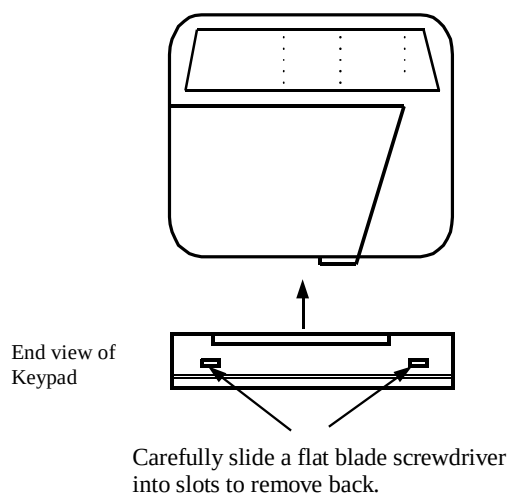
HARDWARE CONFIGURATION



Fitting tamper bracket & switch.

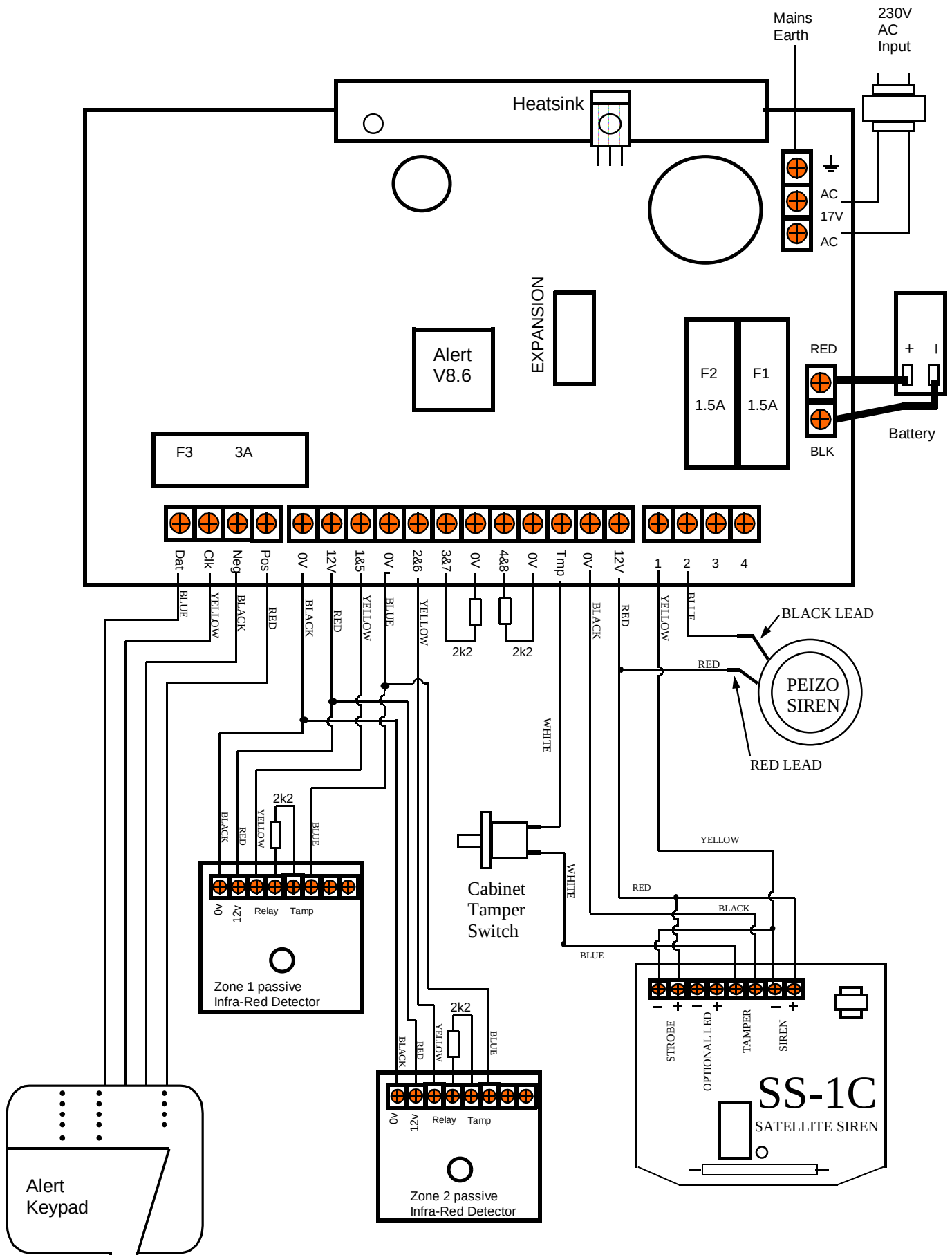


Removing back from keypad.



REV 1.03 OP

CONNECTION DIAGRAM



PROGRAMMING STARTS

Before you start programming the panel it will help, if you read through this page and fill in any codes or entry/exit delay times in the [] spaces, that you wish to change. You may need to ask your customer some questions.

First with the lid off the cabinet and tamper switch open power up the panel. There should now be a green light flashing on the board, that means the panel is running and you can now put the lid on.

The first time you touch the keypad, you must press <PROGRAM> followed by <ENTER>. You should now notice that the program light on the keypad is now flashing, this means you are now in program mode. You must be in program mode to adjust any of the settings below. The panel will not function as an alarm in this mode.

To exit out you must press <PROGRAM> followed by <ENTER>.

Entering Program mode

If you want to get back into program mode press <PROGRAM> followed by your installer code, default set to **000000** and <ENTER> to confirm.

Changing user codes

The panel has the ability to have up to 10 user codes, all able to arm and disarm the panel. They can have a **1 to 6 digit** code. Codes are stored in slots 1 to 10. To change code press <PROGRAM> followed by the slot the code is in i.e. <1> and then <ENTER>, the keypad will flash back the existing code (default code is 1 2 3) . Now key your new code i.e. (4 5 6) and press <ENTER> the new code will flash back, on the keypad LED's.

P 1 E [][][][][][] E (This is the master code default code= 123)	P 2 E [][][][][][] E
P 3 E [][][][][][] E	P 4 E [][][][][][] E
P 5 E [][][][][][] E	P 6 E [][][][][][] E
P 7 E [][][][][][] E	P 8 E [][][][][][] E
P 9 E [][][][][][] E	P 10 E [][][][][][] E

Changing Installer code

There is only one installer code, this is for you to remember. It is currently set to 000000. It is stored in slot 11, to change use the same method as above.

P 11 E [][][][][][] **E**

Changing Entry delay's - Zone 1 is set at 20 seconds by default and should be used as entry zone

This is how long the panel gives you to get in and disarm it after a sensor has been tripped.

Each sensor has its own delay from 0 to 255 seconds. If you have to pass a sensor to get to the keypad then it should have a delay. You must be in program mode to change.

To change:

Sensor 1 delay time press <PROGRAM> **301** <ENTER> followed by the new time [][][] and <ENTER> to confirm, the new time will flash back. (default time is set to 20 seconds)

Sensor 2 delay time press <PROGRAM> **302** <ENTER> followed by the new time [][][] and <ENTER> to confirm, the new time will flash back. (default time is set to 0 seconds)

Changing Exit delay

This is how long you have to get out of the house before the panel goes into alarm mode.

You can have from 0 to 255 second selected below. You must be in program mode to change.

To change:

Exit delay time press <PROGRAM> **219** <ENTER> followed by the new time [][][] and <ENTER> to confirm, the new time will flash back. (default is set to 20 seconds)

Now your panel is ready for testing.

See page 4 for Panel testing procedures.

Testing

When you have finished the programming options, a quick test is required to confirm all hardware and software is working correctly.

Run through the steps below and tick the box if it operates successfully.

Make sure no one is moving around the house, as this could affect the test.

1. The keypad should not have any zone lights on. The ready light should be on steady.

Are all the lights right? yes ☐ if no there could be a wiring problem check your work.

2. Get someone else to walk in front of the sensors, the corresponding zone 1 or 2 should come on.

Do they come on at the right time? yes ☐ if no there could be a wiring problem check your work.

3. Now test all the user codes. Start by typing in user code 1 followed by enter, the keypad should start beeping as it arms, then type it in again, the keypad should go quiet as it disarms.

Repeat this test for all user codes.

Do all of the codes arm and disarm the panel? yes ☐ if no go back and check the user code slots, to see whether the right codes have been entered.

4. Next to press the ARM button, to see if there is enough time to get out of the house, before the exit delay beeps stop.

Can you get out before the beeps stop? yes ☐ if no you will need to extend the exit delay.

5. Now with the panel ARMED see if you can get back inside to the keypad and disarm the alarm before the sirens go off.

Can you disarm before the sirens go off? yes ☐ if no you will need to increase the entry delay times.

6. The final test is to make sure the **sirens and strobe** go off after the entry delay has finished. So arm the alarm, wait for the beeps to stop then move in front of a sensor, the keypad should start beeping again and as soon as the entry delay is up the sirens and strobe will go off, once checked enter a user code to disarm and turn off the sounders.

Does the external siren work? yes ☐

Does the external strobe work? yes ☐

Does the internal siren work? yes ☐ if no to any of these check wiring and polarity of devices.

The alarm panel is now ready for general use

Are you happy with the installation?

yes ☐

Sign here. _____

Date. ____ / ____ / ____